CURRICULUM GRID (2025-26)

YEAR : ONE

	SCIENCE	COMPUTING	HISTORY/GEOGRAPHY	ART	DT	RE	PSHE	MUSIC	PE
AUTUMN 1	Plants seasonal changes	Online Safety – Self-image and identity Computing Systems and Networks - Technology around us	Locational knowledge of the UK Continents, oceans, countries and capital cities of UK and seas		Structures: Constructing windmills	BQ1 - What is real? (Reality - Ontology)	Beyond Barnfield - Autumn KS1 - TEAM	**Pulse and Rhythm** All About Me	Indoor: Health ans wellbeing Outdoor: Running 1
AUTUMN 2	Animals including humans - Animals seasonal changes	Online Safety – Online Relationships Creating media – digital painting	Changes within living memory – focus on myself, family and the community,	Drawing Make your mark		BQ2 - Where do we come from? (Origins - Cosmology)	KS1 – Be Yourself	**Tempo** Snail and Mouse	Indoor: Heroes Outdoor: Hands
SPRING 1	Animals including humans – Humans Seasonal changes	Online Safety – Online Reputation Programming A – moving a robot	Human and Physical Geography Hot and cold locations		Textiles: Puppets	BQ3 - How do we know? (Knowledge - Epistemology)	Beyond Barnfield - Spring KS1 – Diverse Britain	**Musical Vocabulary** Under the Sea	Indoor – Wide, Narrow, curled Outdoor – Feet
SPRING 2	Everyday materials	Online Safety – Managing Online Information Data and Information – Grouping data	Revisit events beyond living memory including toys	Sculpture and 3D Paper play		BQ4 - What is our situation? (Situation)	KS1 – Aiming High	**Timbre and Rhythmic Patterns** Fairy tales	Indoor – Zoo Outdoor – Hands 2
SUMMER 1	Plants (revisit) Seasonal changes	Online Safety – Privacy and Security Creating media – digital writing	Local area map work skills and fieldwork		Food: Fruits and vegetables	BQ5 - What is our goal? (Goal - Axiology)	Beyond Barnfield - Summer KS1 – Think Positive	**Pitch and Tempo** Superheroes	Indoor – Jumping Outdoors - Rackets, Balls and bats
SUMMER 2	Animals including humans revisit	Online Safety – Copyright and Ownership Programming B – programming animations	Lives of significant people – Mary Anning and David Attenborough	Painting and mixed media Colour splash		BQ6 - How do we get there? (Path - Praxeology)	KS1 – It's My Body (3 Weeks) RSE Christopher Winters Project (3 Weeks)	**Vocal and Body Sounds** By the Sea	Indoor – Games for understanding Outdoor – Team building

YEAR : TWO

	SCIENCE	COMPUTING	HISTORY/GEOGRAPHY	ART	DT	RE	PSHE	MUSIC	PE
AUTUMN 1	Living things and their habitats	Online Safety – Self-image and identity Computing Systems and Networks - IT around us	Human and Physical Geography Local area study	Craft and design Map it out		BQ1 - What is real? (Reality - Ontology)	Beyond Barnfield - Autumn KS1 - VIPs	West African Call and Response Animals	Indoor – Health and wellbeing Outdoor – Dodging
AUTUMN 2	Animals including humans	Online Safety – Online Relationships Creating media – digital photography	Events beyond living memory – Great Fire of London		Structures: Baby bear's chair	BQ2 - Where do we come from? (Origins - Cosmology)	KS1 – Digital Wellbeing	Orchestral Instruments Traditional Western Stories	Indoor – Mr Candy's sweet factory Outdoor – Hands 1
SPRING 1	Use of everyday materials	Online Safety – Online Reputation Programming A – robot algorithms	Comparison of a non-European location with small area of UK London and Nairobi	Painting and mixed media Life in colour		BQ3 - How do we know? (Knowledge - Epistemology)	Beyond Barnfield - Spring KS1 – One World	Musical Me	Indoor – linking Outdoor – Feet
SPRING 2	Living things and their habitats (revisit)	Online Safety – Managing Online Information Data and Information – Pictograms	Significant historical events, people and places in our locality – Burnt Oak and the Northern Line		Mechanisms: Fairground wheel	BQ4 - What is our situation? (Situation)	KS1 – Money Matters	Dynamics, Timbre, Tempo and Motifs Space	Indoor – Hands 2 Outdoor – Explorers
SUMMER 1	Plants	Online Safety – Privacy and Security Creating media – digital music	Local area map work skills and introduction to scale	Sculpture and 3D Clay houses		BQ5 - What is our goal? (Goal - Axiology)	Beyond Barnfield - Summer KS1 – Safety First	On this Island British Songs and Sounds	Indoor – Jumping Outdoor – Rackets, balls and bats
SUMMER 2	Animals including humans (revisit) - butterflies	Online Safety – Copyright and Ownership Programming B – Programming quzzes	Lives of significant people – 4 Pioneers		Mechanisms: Making a moving monster	BQ6 - How do we get there? (Path - Praxeology)	KS1 – It's My Body (3 Weeks) RSE Christopher Winters Project (3 Weeks)	Myths and Legends	Indoor – Team building Outdoor – Team Building

YEAR : THREE

	SCIENCE	COMPUTING	HISTORY/ GEOGRAPHY	ART	DT	RE	PSHE	MUSIC	PE	FRENCH
AUTUMN 1	Animals including humans (nutrition)	Online Safety – Self-image and identity Computing Systems and Networks - Connecting Computers	Local area study UK Study		Food: Eating seasonally	BQ1 - What is real? (Reality - Ontology)	Beyond Barnfield - Autumn LKS2 - TEAM	Ballads	Indoor – Mindfu7lness Outdoor – Netball	J'Apprends Le Français (I'm learning French)
AUTUMN 2	Rocks *Text: Street beneath our feet*	Online Safety – Online Relationships Creating media – stop-frame animation	Changes in Britain Stone Age Bronze Age Iron Age *Text: Stone Age Boy*	Drawing Prehistoric art		BQ2 - Where do we come from? (Origins - Cosmology)	LKS2 – Be Yourself	Creating compositions in response to an animation Mountains	Indoor – Handball Outdoor – Communication and Tactics	Les Animaux (Animals)
SPRING 1	Forces and magnets	Online Safety – Online Reputation Programming A – sequencing sounds	human and physical (3 weeks) UK Revisit (3 weeks)		Digital world: Electronic charm	BQ3 - How do we know? (Knowledge - Epistemology)	Beyond Barnfield - Spring LKS2 – Diverse Britain	Developing Singing Technique Vikings	Indoor – Symmetry/Asymmetry Outdoor – Basketball	Les Instruments (Musical Instrumnets)
SPRING 2	Light	Online Safety – Managing Online Information Data and Information – Branching Databases	Revisit - Stone Age Bronze Age Iron Age *Text: How to wash a Woolly mammoth*	Sculpture and 3D Abstract shape and space		BQ4 - What is our situation? (Situation)	LKS2 – Aiming High	Pentatonic Melodies and Composition Chinese New Year	Indoor – Witches and wizards Outdoor -Hockey	Je peux… (I am able…)
SUMMER 1	Plants *Text: Tin Forest*	Online Safety – Privacy and Security Creating Media – Desktop Publishing	OS maps and scale and fieldwork		Structures: Constructing a castle	BQ5 - What is our goal? (Goal - Axiology)	Beyond Barnfield - Summer LKS2 – Think Positive	Jazz	Indoor – Wild animals Outdoor – Tennis	Les glaces (Ice-creams))
SUMMER 2	Plants	Online Safety – Copyright and Ownership Programming B – Events and actions in programs	Achievements of an ancient civilisation Egypt	Craft and design Ancient Egyptian scrolls		BQ6 - How do we get there? (Path - Praxeology)	LKS2 – It's My Body (3 Weeks) RSE Christopher Winters Project (3 Weeks)	Traditional Instruments and Improvisation India	Indoor – Athletics Outdoor – Rounders	Les Fruits (Fruit)

YEAR : FOUR

	SCIENCE	COMPUTING	HISTORY/ GEOGRAPHY	ART	DT	RE	PSHE	MUSIC	PE	FRENCH
AUTUMN 1	States of Matter	Online Safety – Self-image and identity Computing Systems and Networks - The internet	Water cycle (moved from Spring 1)	Formal elements art Texture and pattern		BQ1 - What is real? (Reality - Ontology)	Beyond Barnfield - Autumn LKS2 - VIPs	Instrumental South Africa	Indoor – Midfulness Outdoor – Netball	Je Me Présente (Presenting Myself)
AUTUMN 2	Sound	Online Safety – Online Relationships Creating media – audio production	Ancient Greeks		Structure: Pavilions	BQ2 - Where do we come from? (Origins - Cosmology)	LKS2 – Digital Wellbeing	Instrumental Caribbean	Indoor – Handball Outdoor - Communication and Tactics (Swimmng will take place during this term)	En Famille (Family)
SPRING 1	Animals Including Humans - Teeth	Online Safety – Online Reputation Programming A – repetition in shapes	Rivers (moved from Autumn 1 and revisit Summer 2)	Painting and mixed media Light and dark		BQ3 - How do we know? (Knowledge - Epistemology)	Beyond Barnfield - Spring LKS2 – One World	Instrumental South America	Indoor – Bridges Outdoor - Basketball	Boucle d'Or Et Les Trois Ours (Goldilocks and the Three Bears)
SPRING 2	Animals Including Humans - Digestion	Online Safety – Managing Online Information Data and Information – Data logging	Rome and its impact on Britain Text: Escape to Pompeii		Mechanical systems: Making a slingshot car	BQ4 - What is our situation? (Situation)	LKS2 – Money Matters	Singing Rock n Roll	Indoor – Space Outdoor - Hockey	En Classe (In the Classroom)
SUMMER 1	Living Things Text: Mouse bird snake wolf	Online Safety – Privacy and Security Creating media – photo editing	Latitude and longitude (Moved from Autumn 1)	Craft and design Fabric of nature		BQ5 - What is our goal? (Goal - Axiology)	Beyond Barnfield - Summer LKS2 – Safety First	Dynamics Rivers	Indoor – WWII Outdoor - Tennis	Au salon de thé (At the Tea Room)
SUMMER 2	Electricity	Online Safety – Copyright and Ownership Programming B – Repetition in games	Beyond 1066 Monarchs		Electrical systems: Torches	BQ6 - How do we get there? (Path - Praxeology)	LKS2 – It's My Body (3 Weeks) RSE Christopher Winters Project (3 Weeks)	Music and performance Haiku	Indoor – Athletics Outdoor - Cricket	Quel Temps Fait-Il? (The Weather)

YEAR : FIVE

	SCIENCE	COMPUTING	HISTORY/GEOGRAPHY	ART	DT	RE	PSHE	MUSIC	PE	FRENCH
AUTUMN 1	Materials	Online Safety – Self-image and identity Computing Systems and Networks - systems and searching	World cities, biomes and environmental regions		Electrical systems: Doodlers	BQ1 - What is real? (Reality - Ontology)	Beyond Barnfield - Autumn UKS2 - TEAM	Composition Notation Ancient Egypt	Indoor – Health related exercise Outdoor – Netball	As-Tu Un Animal? (Do you have a pet?)
AUTUMN 2	Materials Continued	Online Safety – Online Relationships Creating media – video production	Britain's settlement by Anglo-Saxons and Scots	Sculpture and 3D Interactive installation		BQ2 - Where do we come from? (Origins - Cosmology)	UKS2 – Be Yourself	Blues	Indoor – Orienteering Outdoor - Football	Quelle est La Date Aujourd'hui? (What is the date?)
SPRING 1	Forces	Online Safety – Online Reputation Programming A – selection in physical computing	4 and 6 figure grid references Revisit World cities, biomes and environmental regions		Mecahnical systems: Making a pop up book	BQ3 - How do we know? (Knowledge - Epistemology)	Beyond Barnfield - Spring UKS2 – Diverse Britain	South and West Africa	Indoor – Counter balance/counter tension Outdoor – Tag rugby	Chez Moi (My home)
SPRING 2	Earth and space	Online Safety – Managing Online Information Data and Information – Flat-file databases	Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor	Drawing Design for a purpose		BQ4 - What is our situation? (Situation)	UKS2 – Aiming High	Composition to represent the festival of colour Holi Festival	Indoor – The Greeks Outdoor – Dodgeball	Les Vêtements (Clothes)
SUMMER 1	Living things and their habitat	Online Safety – Privacy and Security Creating Media – introduction in vector graphics	OS maps and fieldwork		Food: What could be helathier?	BQ5 - What is our goal? (Goal - Axiology)	Beyond Barnfield - Summer UKS2 – Think Positive	Looping and Remixing	Indoor – The circus Outdoor – Tennis	Les Jeux Olympiques (The Olympics)
SUMMER 2	Living things and their habitat – Ladybirds and Animals Including Humans	Online Safety – Copyright and Ownership Programming B – selection in quizzes	Compare non-European society with Anglo-Saxons - Maya	Painting and mixed media Portraits		BQ6 - How do we get there? (Path - Praxeology)	UKS2 – It's My Body (3 Weeks) RSE Christopher Winters Project (3 Weeks)	Musical Theatre	Indoor – Athletics Outdoor – Rounders	Les Habitats (Habitats)

YEAR : SIX

	SCIENCE	COMPUTING	HISTORY/GEOGRAPHY	ART	DT	RE	PSHE	MUSIC	PE	FRENCH
AUTUMN 1	Light	Online Safety – Self-image and identity Computing Systems and Networks - Communication and collaboration	Comparison study of North America, Europe and UK	Craft and design Photo opportunity		BQ1 - What is real? (Reality - Ontology)	Beyond Barnfield - Autumn UKS2 - VIPs	Dynamics, Pitch and Texture Coast – Fingal's Cave by Mendelssohn	Indoor – Health related exercise Outdoor – Netball	À l'école (At School)
AUTUMN 2	Electricity	Online Safety – Online Relationships Creating media – webpage creation	Beyond 1066 Windrush Generation		Textiles: Waistcoats	BQ2 - Where do we come from? (Origins - Cosmology)	UKS2 – Digital Wellbeing	Theme and Variations Pop Art	Indoor – Leadership Outdoor – Football	Manger et Bouger (Healthy Lifestyles)
SPRING 1	Animals including humans (human body)	Online Safety – Online Reputation Programming A – variables in games	Settlements and relationships	Drawing Make my voice heard		BQ3 - How do we know? (Knowledge - Epistemology)	Beyond Barnfield - Spring UKS2 – One World	Songs of World War 2	Indoor – Matching and mirroring Outdoor – Tag Rugby	Le week-end (The Weekend)
SPRING 2	Animals including humans (human body) continued	Online Safety – Managing Online Information Data and Information – introduction to spreadsheets	Local study - How did conflict change our local area in WW2		Structure: Playgrounds	BQ4 - What is our situation? (Situation)	UKS2 – Money Matters	SATs	Indoor – Carnival Outdoor – Problem solving	La Seconde Guerre mondiale (World War 2)
SUMMER 1	Living Things	Online Safety – Privacy and Security Creating media – 3D modelling	Physical processes Maps and orienteering	Drawing Still life		BQ5 - What is our goal? (Goal - Axiology)	Beyond Barnfield - Summer UKS2 – Safety First	SATs	Indoor – Titanic Outdoor – Tennis	Les Vikings (Vikings)
SUMMER 2	Evolution and inheritance	Online Safety – Copyright and Ownership Programming B – sensing movement	Battle of Britain	POWER		Digital world: Navigating the world	BQ6 - How do we get there? (Path - Praxeology)	UKS2 – It's My Body (3 Weeks) RSE Christopher Winters Project (4 Weeks)	Composing and Performing a Leavers' Song	Indoor – Cricket Outdoor – Athletics	Moi dans le monde (Me in the World)